

It's Snowing! It's Snowing!

Winter Poems

by Jack Prelutsky

Sixteen poems by the master of rhyme to capture the excitement of winter.



Read

Before:

Introduce the book and tell the children a little bit about it. Follow that with a comment or question that is related to the story such as, *Who can tell me something about a poem?* Encourage a discussion so the children can comment, ask questions, and express their feelings. Set the stage for listening by asking an "I wonder" statement based on the cover illustration.

- I wonder if these poems are funny?

During:

Encourage the children to comment on the illustrations, ask questions, and predict what will happen next in the story. Children gain confidence and a sense of achievement through being able to correctly predict how a story will end. Point out "rare words" (e.g., those words that are not commonly used in every day conversation) and help the children relate the meaning in a way that makes sense to them.

Rare Words in *It's Snowing! It's Snowing!*

- blur: fuzzy or unclear
- withered: shriveled or dried up
- kindred: relatives or something else similar
- stubborn: difficult to remove
- fortress: something that solid and gives protection
- filmy: covered or misted over with a thin layer of something
- fled: ran away
- serenade: a song played for somebody
- noble: impressive in quality or appearance
- wield: to hold and use as a weapon or tool
- glaciers: a large body of ice and compacted snow that moves slowly
- galoshes: rubber boots
- fragile: not strong and easily broken
- intricate: containing many small details and parts
- vanished: to disappear suddenly
- glistening: to glitter brightly
- lament: to express grief or sorrow about something
- stooping: to bend the top half of the body forward and downward
- splinter: a small thin sharp piece of wood, metal, stone or glass

Do

Memorize a Poem

Choose and memorize a poem from *It's Snowing! It's Snowing!* You can help the children memorize the entire poem or assign one line of the poem to each child to memorize. Invite another class and make it a performance!